

Useful Practices in Open-Source Software Development for Nuclear Science and Engineering

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Outline

- 1 Introduction
- 2 Useful practices
 - Version control
 - Open development workflow
 - Automation and continuous integration
- 3 Conclusion

About me

- **Advanced Reactors and Fuel Cycles (ARFC)** group at UIUC
- Software tools for development, verification, and lisencing of advanced reactors
- Open source

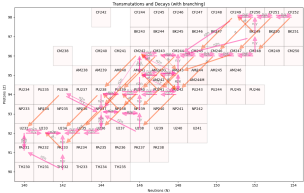
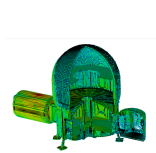
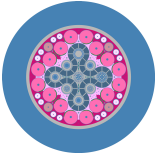
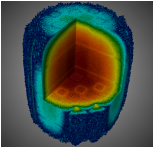




Sources: [3], [7], [17]

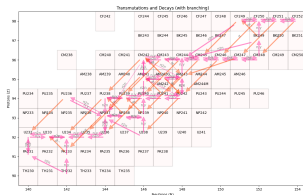
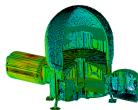
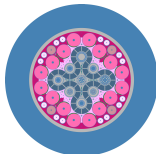
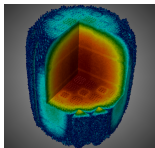
- Ultimately, software is a *tool* we can use to solve (potentially) complex problems.

What kinds of problems do we use software to solve?



Sources: [19],[14],[13],[9]

What kinds of problems do we use software to solve?



Sources: [19],[14],[13],[9]

- Neutron transport
- Thermal hydraulics
- Accident analysis

- Materials
- Decay chains
- PRA



Advanced reactor modeling

Regulatory bodies will require new software features in order to effectively and efficiently perform licensing activities for the next generation of reactor designs[20]

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IAEA facilitated ONCORE initiative[12]:

“ONCORE... is an IAEA-facilitated international collaboration framework for the development and application of open-source multi-physics simulation tools to support research, education, and training for analysis of advanced nuclear power reactors” [15]



Open source software

Software whose source code is public.

- Promotes collaborative contributions
- Reduces duplicate work



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A sample of open-source codes in the nuclear space

- OpenMC (monte carlo neutron transport)
- MOOSE (multiphysics finite element framework)
- nekRS (Spectral element computational fluid dynamics)



How to develop features in open-source software?

There's no “right” way to do this, but there are useful conventions and concepts:

- Code standards (e.g. PEP8, The C Standard)
- User and developer guides
 - Installation instructions
 - API documentation
 - Contributing guidelines
- **Version control**
- **Open development**
- **Automation**

These conventions and practices work in closed codes as well!



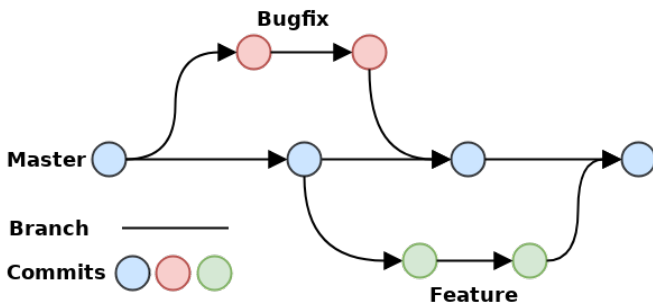
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Version Control



Version control is the practice of the tracking changes.



Commits retain information about who made them, preserving attribution and authorship without needing to store metadata in source files themselves.

Version Control Systems



Sources: [17], [18], [8]

Software that tracks changes via commits.

Basic workflow:

- 1 Make changes to tracked files in your local repository
- 2 Stage the changes.
- 3 Commit the staged changes to the repository
- 4 Push the committed changes to a remote repository (where the official version of the code is hosted)



A real-life git example

Fixing a typo in OpenMC

Excerpt of `openmc/surface.py` (lines 1970 - 1972)

```
class ZCone(QuadricMixin, Surface):  
    """A cone parallel to the x-axis of the form :math:`(x - x_0  
    )^2 + (y - y_0)^2 = r^2 (z - z_0)^2`.    """
```

Make our fix:

```
class ZCone(QuadricMixin, Surface):  
    """A cone parallel to the z-axis of the form :math:`(x - x_0  
    )^2 + (y - y_0)^2 = r^2 (z - z_0)^2`.    """
```



A real-life git example

Fixing a typo in OpenMC

In the shell:

```
user@computer1:~/openmc$ git add openmc/surface.py
user@computer1:~/openmc$ git commit -m "fix axis spec in docstring for ZCone"
user@computer1:~/openmc$ git push
```

In this case, we pushed to the openmc-dev/openmc repository on GitHub. The commit is here → <https://github.com/openmc-dev/openmc/pull/2018/commits/48dbf1a4c3a83bf7abd0722ab868f532abc6b5bd>



Open development

Open *source*: hosting code publicly

Open *development*: is a set of development practices that emphasizes reproducibility and searchability:

- Verbose commit messages
- Ticketing system to track bugs and feature proposals
- Robust justification for bug fixes and features

Web-based development platforms like GitHub, GitLab, and BitBucket all provide interfaces that can accommodate an open development approach, in addition to hosting open source code.



GitLab



Bitbucket

Sources: [5], [6], [1]

Why open development?

Open development *leverages the expertise of the community*, leading to **more robust software**.

Open development decision making process is well documented, simplifying onboarding of new and external developers.

Closed codes can adopt open development practices too!



For more on open development, check out *Working in Public* by Nadia Eghbal [11]



Open development example

Implementing OpenMC in SaltProc

Idea: Implement OpenMC in an open-source Molten Salt Reactor depletion simulator¹

In the issue tracker, I detail background/motivation and the description of the idea:

Background and motivation

I will be splitting up the implementation of `DecodeOpenMC` into two parts to reduce PR bloat without sacrificing development of features that have a strong coupling based on implementation decisions.

Description of idea

We need to have functions that can perform reading/writing of input files, that can run OpenMC depletion, and that support the previous two tasks.

¹You can find the issue here: <https://github.com/arfc/saltproc/issues/133>



Open development example

Implementing OpenMC in SaltProc

I also detail a skeleton design/implementation:

Implementation details

- Input file reading/writing
 - We'll need to modify the input file structure since OpenMC has input settings split across multiple files. If possible, we should preserve the current input file structure for serpent. It's possible there's a way to do this with JSON Schema.
 - We need functions that store run-time versions of the materials, settings, and geometry files.
 - We need functions that pass saltproc simulation information to openmc materials and settings, as well as the relevant parameters in the `openmc.delete` module.
- Running the depletion simulation
 - We need a python script that accepts as command line arguments paths to our our OpenMC input files.
 - we will run this script as a sub process in `DecodeOpenMC.run_decode` function.
 - we will execute this script from `mpirexec` and pass the relevant parameters
- Tests
 - We need to write unit tests for each new function (where possible. Can't really do this for the `run_decode` function)
 - A script to convert serpent material and geometry files to the openmc form would be nice to have



Open development example

Implementing OpenMC in SaltProc

Finally, I write down any snags I can think of:

Potential snags

- We'll need to modify the input file structure since OpenMC has input settings split across multiple files
- Any API changes means we need to update tests. It's best to do this slowly and one at a time so we can catch and handle errors efficiently.

Automation



Source: [16]

Automating out repetitive tasks saves more time for designing and developing features and bug fixes.

Automation frameworks provide a configurable and tested method to create and execute automated tasks.

Automation Framework



Sources: [2], [4]

Automation frameworks are services execute user-created instruction sets called *workflows* when certain conditions, or *triggers*, are met.

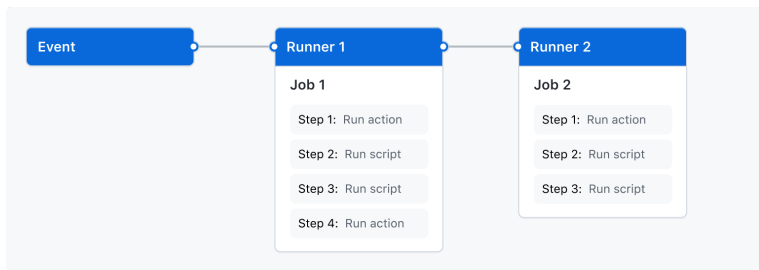
Automation frameworks can read files from the main host repository. This enables users to create workflows to do things like:

- automatically run a test suite whenever the code changes (*continuous integration*)
- build and deploy online documentation
- manage repository metadata



GitHub Actions

GitHub Actions is an automation framework integrated into every GitHub repository.



Source: [10]

The basic workflow file structure is as follows:

- Workflow name
- Define workflow triggering events
- Define the workflow jobs and steps



GitHub Actions Workflow Example

Populating SaltProc release notes

```
# Preamble
name: Populate SaltProc release notes

on:
  push:
    branches:
      - 'master'
    paths:
      - 'doc/releasenotes/v**.rst'
# enable worflow to be run manually
workflow_dispatch:

jobs:
  populate-releasenotes:
    runs-on: ubuntu-latest
    defaults:
      run:
        shell: bash -l {0}
```



GitHub Actions Workflow Example

Populating SaltProc release notes

steps:

- **uses:** actions/checkout@v2
- **name:** Set up Python 3.9
uses: actions/setup-python@v2
with:
 - python-version:** 3.9
- **name:** Add conda to system path
run: |
 - # \$CONDA is an environment variable pointing to the**
 - # root of the miniconda directory**
 - echo \$CONDA/bin >> \$GITHUB_PATH**
- **name:** install pandoc
run: |
 - conda install -c conda-forge pandoc**
 - pip install --upgrade pandoc**



GitHub Actions Workflow Example

Populating SaltProc release notes

- **name:** Get most recent draft release version
run: |
 echo "RELEASE_VERSION=\$(gh api repos/
 \${{ github.repository }}/releases --jq '[0] | .name')" >> \$GITHUB_ENV
 echo "RELEASE_ID=\$(gh api repos/
 \${{ github.repository }}/releases --jq '[0] | .id')" >> \$GITHUB_ENV
env:
 GITHUB_TOKEN: \${{ secrets.GITHUB_TOKEN }}
- **name:** Convert .rst to .md
run: |
 pandoc -o RELEASENOTES.md -f rst -t gfm doc/releasenotes/
 \${{ env.RELEASE_VERSION }}.rst --columns 1000
 sed -i "s/# Release notes for \${{ env.RELEASE_VERSION }}//g"
 RELEASENOTES.md



GitHub Actions Workflow Example

Populating SaltProc release notes

```
- name: Populate the release description with RELEASENOTES.md
  run: |
    CURRENT_TAG=$(gh api repos/${{ github.repository }}/
    releases/${{ env.RELEASE_ID }} \
    -H "Authorize: token ${{ secrets.GITHUB_TOKEN }}" \
    -H "Accept: application/vnd.github.v3+json" \
    -X GET \
    --jq '.tag_name')
    gh api repos/${{ github.repository }}/releases/
    ${{ env.RELEASE_ID }} \
    -H "Authorize: token ${{ secrets.GITHUB_TOKEN }}" \
    -H "Accept: application/vnd.github.v3+json" \
    -X PATCH \
    -F tag_name=$CURRENT_TAG \
    -F body="$(cat RELEASENOTES.md)"
  env:
    GITHUB_TOKEN: ${{ secrets.GITHUB_TOKEN }}
```



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Main takeaways

- Open source software is becoming an important component of modeling and simulation for advanced reactors.
- Version control helps us keep track of changes and work on multiple features at once.
- Open development makes our code more robust and ensures new and external contributors can understand design and implementation decisions.
- Automating out repetitive tasks helps catch bugs and streamline the development workflow.



Acknowledgement

ARFC group members
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